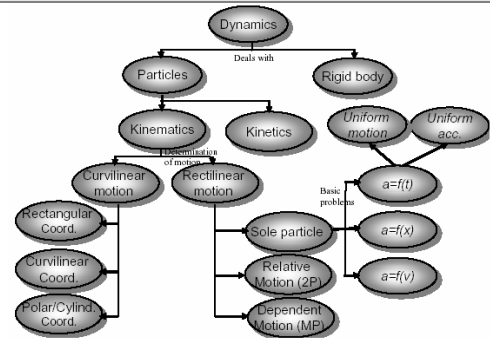


## Chapter 11 Kinematics of Particles

### Basic Concepts

- **Particle:** A moving body, on which any two arbitrary points keep fixed relative position.
- **Rigid body:** A moving body, on which any two arbitrary points *don't* keep fixed relative position.
- **Rectilinear motion:** The path is a straight line
- **Curvilinear motion:** The path is a curve
- **Position vector:** The vector starting from the origin of a fixed frame to the instant position of the particle.
- **Average velocity vector:** The ratio of the change of two position vectors at two different instances to the time interval.
- **Velocity vector:** The limitation of the average velocity vector when the time interval approaches zero
- **Average acceleration vector:** The ratio of the change of two velocity vectors at two different instances to the time interval.
- **Acceleration vector:** The limitation of the average acceleration vector when the time interval approaches zero
- **Uniform motion:** The motion of a particle when the modulus of its acceleration vector is *zero* all the time.
- **Uniformly accelerated motion:** The motion of a particle when the modulus of its acceleration vector is a *constant*.
- **Dependent motion:** The motions of multi-particles, which are governed by geometrical constraints.
- **Rectangular coordinate:** A fixed frame with three fixed perpendicular axis.
- **Curvilinear coordinate:** A moving frame on the path of a particle, with one axis tangent to the path.
- **Tangential unit vector:** The unit vector of the axis of a curvilinear coordinate which is *tangent* to the particle path.
- **Radius of curvature:** The limitation of the traveled distance on the path over the direction change of the two Tangential unit vectors at the ends of the traveled distance.
- **Osculating plane:** The plane spanned by two tangential unit vectors at adjacent instances (time interval approaches 0).
- **Principle normal unit vector:** In the osculating the plane, the unit vector perpendicular to the tangential unit vector and follows right-hand trial.
- **Binormal unit vector:** The unit vector to compose a right hand coordinate system with the tangential unit vector and the principle normal unit vector.
- **Polar coordinate:** A fixed 2-D coordinate, where the point's position is defined by distance and azimuth angle to the origin
- **Cylindrical coordinate:** A fixed 3-D coordinate, spanned by a polar coordinate and a vertical axis to it

### Maps of the chapter



### Useful principles

- (1) Velocity vector is *parallel* to tangential unit vector.
- (2) *No* acceleration component along binormal unit vector.
- (3) Relative motion is the subtract of motions of the particles in the same frame

### Problem solving procedure

#### For rectilinear motion:

- Step 1: The number of particles (with independent motion or dependent motion)
- Step 2: Set coordinate and find the type of acceleration functions for each particle with independent motion.
- Step 3: Determination of motion of the particles with independent motion by table 1
- Step 4: Determination of motion of the particles with dependent motion
- Step 5: Look up the solutions of the problem from the determined motions of particles.

#### For curvilinear motion:

- Step 1: The number of particles (with independent motion or dependent motion)
- Step 2: The coordinate used (type and origin for fixed frames)
- Step 3: Determination of each component of motion of the particles with independent motion by table 2 (speed is given then curvilinear coord; radius is given then polar coord; x,y,z components are given then rectangular).
- Step 4: Determination of each component of motion of the particles with dependent motion.
- Step 5: Look up the solutions of the problem from the determined motions of particles.

### Important tables

Table 1 Determination of rectilinear motion

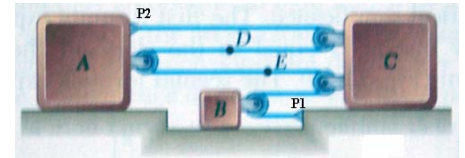
	$v$ (velocity)	$x$ (displacement)
$a = f(t)$	$v(t) = v(0) + \int_0^t f(\tau) d\tau$	$x(t) = x(0) + \int_0^t v(\tau) d\tau$
$a = f(x)$	$[v(x)]^2 = [v(x_0)]^2 + 2 \int_{x_0}^x f(\tilde{x}) d\tilde{x}$	
$a = f(v)$	$\int_{v(0)}^{v(t)} \frac{dv}{f(v)} = t$	$x(t) = x(0) + \int_{v(0)}^{v(t)} \frac{v dv}{f(v)}$

Table 2 Curvilinear motion in different coordinates

	Rectangular	Curvilinear		Polar/Cylindrical	
		Plane motion	Space motion	Plane motion	Space motion
Position vector	$\mathbf{r} = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}$			$\mathbf{r} = r\mathbf{e}_r$	$\mathbf{R} = r\mathbf{e}_r + z\mathbf{k}$
Velocity vector	$\mathbf{v} = \frac{dx}{dt}\mathbf{i} + \frac{dy}{dt}\mathbf{j} + \frac{dz}{dt}\mathbf{k}$		$\mathbf{v} = v\mathbf{e}_t$	$\mathbf{v} = \frac{dr}{dt}\mathbf{e}_r + r\frac{d\theta}{dt}\mathbf{e}_\theta$	$\mathbf{v} = \frac{dR}{dt}\mathbf{e}_R + R\frac{d\theta}{dt}\mathbf{e}_\theta + \frac{dz}{dt}\mathbf{k}$

### Sample Problem #1.

Slider block **B** moves to the left with a constant velocity of 2 in/s. At  $t=0$ , slider block **A** is moving to the right with a constant acceleration and a velocity of 4 in/s. Knowing that at  $t=2$  s, slider block **C** has moved 1.5 in to the right, determine (a) the velocity of slide block **C** at  $t=0$ ; (b) the velocity of portion **D** of the cable at  $t=0$ , (c) the accelerations of **A** and **C**.

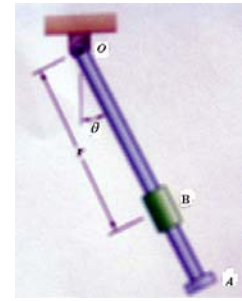


#### Step-by-Step Solution:

# Step	Attacking Strategy	Your Solution
#1	The number of particles	4 (A, B, C, D) and they are all in rectilinear motion. A and B are in independent motion, C and D are in dependent motion.
#2	Set Coordinate and find the type of acceleration functions for each particle with independent motion.	Coordinate is along horizontal direction and points to the right. For A: Constant acceleration; initial velocity of 4 in/s For B: Constant velocity; initial velocity of -2 in/s (right is positive) So, all the motions belongs to $a=f(t)$ .
#3	Determination of motion of the particles with independent motion by table 1	For A: $v_A(t)=4+a_A*t$ ; $x_A(t)=x_A(0)+4*t+1/2 a_A*t^2$ For B: $v_B(t)=-2$ ; $x_B(t)=x_B(0)-2*t$
#4	Determination of motion of the particles with dependent motion	Constrains: the length of the rope is fixed. $L_{rope}= P1-[x_B(0)+x_B(t)]+ [x_c(0)+x_c(t)]- [x_B(0)+x_B(t)]+ 3* \{ [x_c(0)+x_c(t)]- [x_A(0)+x_A(t)] \}$ yields velocity dependence: $0-[0+v_B(t)]+ [0+v_c(t)]- [0+v_B(t)]+ 3* \{ [0+v_c(t)]- [0+v_A(t)] \}=0$ we get: $-2v_B(t)+4v_c(t)- 3v_A(t)=0$ Thus: $v_c(t)=[8+3a_A*t]/4$ , $a_c(t)=3a_A/4$ and $x_c(t)=x_c(0)+2*t+3/8 a_A*t^2$  For D: the length P2 to D should be fixed. We have $[x_c(0)+x_c(t)]- [x_A(0)+x_A(t)]+ [x_c(0)+x_c(t)]- [x_D(0)+x_D(t)]=const$ We get: $2v_c(t)- v_A(t)- v_D(t)=0$ Thus: $v_D(t)=1/2*a_A*t$ and $x_D(t)=1/4*a_A*t^2$
#5	Look up the solutions of the problem from the determined motions of particles.	$v_c(0)=v_c(t=0)=2$ in/s $v_D(0)=v_D(t=0)=0$ in/s $1.5 \text{ in} = x_c(t=2)-x_c(0)=2*(2)+3/8 a_A*(2)^2$ , we get $a_A=-5/3$ (in/s <sup>2</sup> ); $a_c(t)=-5/4$ (in/s <sup>2</sup> )
After Thought	Please be careful in finding constrains. Frequently ask yourself, whether they are physically reasonable.	

### Sample Problem #2.

The oscillation of rod **OA** about **O**, is defined by the relation  $\theta = (4/\pi) (\sin \pi t)$ , where  $\theta$  and  $t$  are expressed in radians and seconds, respectively. Collar **B** slides along the rod so that its distance from **O** is  $r = 10/(t+6)$ , where  $r$  and  $t$  are expressed in mm and seconds, respectively. When  $t = 1$ s, determine (a) the velocity of the collar; (b) the total acceleration of the collar; (c) the acceleration of the collar relative to the rod



#### Step-by-Step Solution:

# Step	Attacking Strategy	Your Solution
#1	The number of particles (with independent motion or dependent motion)	1 (Collar B)
#2	The coordinate used (type and origin for fixed frames)	Plane motion. $r$ and $\theta$ are known. Select polar coordinate and the origin is set at $O$ .
#3	Determination of each component of motion of the particles with independent motion by table 2 (speed is given then curvilinear coord; radius is given then polar coord; $x, y, z$ components are given then rectangular ).	By table 2, we get $r$ component: $a_r(t) = \frac{d^2 r}{dt^2} - r \left( \frac{d\theta}{dt} \right)^2 = \frac{20}{(t+6)^3} - \frac{10}{t+6} (4 \cos \pi t)^2 \text{ and } v_r = \frac{dr}{dt} = -\frac{10}{(t+6)^2}$ $\theta$ component: $a_\theta = r \frac{d^2 \theta}{dt^2} + 2 \frac{dr}{dt} \frac{d\theta}{dt} = -\pi \frac{40}{t+6} \sin(\pi t) - \frac{80}{(t+6)^2} \cos(\pi t) \text{ and } v_\theta = \frac{40}{t+6} \cos(\pi t)$
#4	Determination of each component of motion of the particles with dependent motion.	None!
#5	Look up the solutions of the problem from the determined motions of particles.	At $t = 1$ s, we get $v_r = -\frac{10}{49}$ , $v_\theta = -\frac{40}{7}$ . So the velocity of the collar is $v = 5.71$ ; $\beta = 0 + \tan^{-1} \left( \frac{v_\theta}{v_r} \right) = 2^\circ$ (the angle from vertical direction) Acceleration: $a_r(t) = \frac{20}{7^3} - \frac{160}{7} = -22.8$ ; $a_\theta = \frac{80}{7^2} = 1.63$ ; So the acceleration of the collar is 22.85 at the angle of $\beta = 0 + \tan^{-1} \left( \frac{a_\theta}{a_r} \right) = -4^\circ$ Since the relative motion between the rod and the collar is rectilinear motion, the relative velocity would be $v_{c/r} = \frac{dr}{dt} = -\frac{10}{49}$
After Thought		